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About This Game

Imagine every time you fall asleep new adventure awaits you...

In episode 1, Kingdom of Bisera, all virgin girls mysteriously disappeared over night. It's your task to find & rescue them. As you explore lands on your mission you will encounter various type of enemies each with his own abilities and weaknesses, you will be able to recruit old friends and new allies.

Most hilarious NPC's in gaming history, you will enjoy many many jokes and funny quotes.

Features;

3D maps & battles
Camera and point of view variety
Episodic Story
Humor

Controls:

Movement: Arrows
Rotate: Q,E
Zoom in/out: C,V
Camera Angle: R,F
Change Camera: B
Inventory: X

Action/Use: ENTER

Plans:

Game will have 4 more episode's to complete the story, they will come as free DLC's for people who purchased the game.

Title: The Adventurer - Episode 1: Beginning of the End
Genre: Adventure, Casual, Indie, RPG
Developer:
ZemunBRE
Publisher:
ZemunBRE
Release Date: 31 Jul, 2017

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Minimum:

OS: Win 7

Processor: Pentium4

Memory: 1 GB RAM

Graphics: Any integrated card with 512mb

DirectX: Version 11

Storage: 250 MB available space

English







the adventurer - episode 1 beginning of the end badge. the adventurer - episode 1 beginning of the end

The setting is ancient Persia with lots of mythical stuff, magic, etc. That's my favorite part of the game, especially the simurgh. The player character is OK, she's certainly brave although her voice got on my nerves a bit. There's a romantic subplot with the male companion, lots of banter that felt like it was trying to be Romancing the Stone or something. He keeps underestimating her, she keeps proving him wrong. I appreciate that he comes around but in the beginning he's kind of a jerk and that was annoying. There's also a genie companion, she was super cute. The puzzles are simple, but finding the palace markings was actually pretty tricky, some of them are well disguised. All in all, I enjoyed playing and would recommend.. Bloody horrible; compared to its future classic successors being Putt Putt, Sly Fox, Freddie Fish, Pajama Sam etc games.. I get it may not be everyones cup of tea, but I personally enjoyed the endings, though not all ideal, it was a good set up to sequels. Loved the story, the protagonist, and our purple haired love-interest.. Bland but functional tower defense. Not worth your time unless you are a fan of the genre and it is on sale.

Tried to get all the achievements for a bit but then got bored.. The nostalgia hit hardly fade away. My reason for being a gamer. EDIT1: nominated for no apologies award nov 2017. Store page outright lies about supporting oculus and motion controllers. Pressing any button on oculus Touch results in a crash. It's sad to see such misinformation.. Awesome speed runner style game. Difficulties make this game well worth the \$10 price tag. Alot of replay value for cheap

Quite an interesting game. And I want to go over a few key points of it that grabbed my attention.

-First, there is an interesting plot line. I've spend 7 hours of just gaming to reach the end of the story. Hmmm..Well, maybe I'm just a dunce. Almost at the middle of the game I did discover intriguing details that entirely changed my perception on the story.

- Second, very often funny dialogue lines and other little tidbits of the gameplay did make me smile. Errhh..Such as for an example - the description of items and books scattered over the Continents.

-Third, the teacher in dragon academy turned out to be a very flamboyant character. I do recommend to study under his guidance. You'll definitely remember this lesson for a quite long time, lifetime even))

About cons of the game: in the manual the characters' stories are quite a weak points of the storyline but not the gameplay. And also a strange balance.

Verdict: a very gripping storyline with interesting twists, amusing dialogues and a gameplay description that brings a smile to your lips more than once ... All in all, IMHO this game is worthy of devoting your time to it.. A little limited but still fun.. A couple of years ago when this game was released i had a good time playing with others who had a positive and fun way of enjoying the game without all the dramatic narcissism ego's and the dramatic tantrum fits that you see today.

The game back then was more fun than it ever is today.

It's pretty easy to get someone to go off all cause of how uptight and serious some can be

especially when they are just using a friend to go on the other team and report positions over discord or skype. that is still cheating and it is ruining the game.

Also not surprised that some are still acting as if this is classic gamespy counter strike...

I need to use a AIMBOT! and somehow be able to kill someone over 300m away with a MG! or some other rifle and or use a tank get into any gunner seat point em at a player from far away then switch back into the commander seat and let them pretty much just fire on the players from over 190 - 200m away or do it yourself cause even though the AI bot kills in tanks still count towards the players kill count just to hide their cheating.

This was done a long time ago as well nothing has changed. Though it is annoying when someone camps in a tank and just lets the bots freely kill everything cause the bots are horribly created with such bad path coding and all.

There isn't much left to say about this game's toxic cancer player side.. just more runes for the sword. holy macaroni i cannot stop nutting.. Finished the campaign, IMO the best OOB expansion yet, great balance of strategic and operational historicity with actual gameplay. Enjoyed the map graphics, well done and a nice reduction of eyestrain from the glaring snows of the Russian front. There's a certain vibe old wargamers expect from North Africa campaign games, this expansion nails it.. This is just the SCUMMvm port run from a command line without any of the graphic upscaling options. If you want those you have to launch through SCUMMvm which defeats the point of buying it on steam, and even then it can't do full-screen, just a laughable 3x upscaling which is not sufficient on modern monitors.

Only buy if you want to play a game the size of a postage stamp.. Revoked the beta from my account and nearly gave me a heart attack with the big red evil message.

0/10

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